Foundation Course in Visual Effects & Finishing

Broad outline of the course

(Applicant is requested to go through the 'Scope of Course' before making payment. Course fees, once paid, cannot be refunded.)

This course is designed for beginners, who wish to explore the area of Visual effects and get introduced to the basic tools of Visual effect making process. Candidates should look this course as an introduction to VFX field. Scope of the course is framed such a way that basic of image editing, concepts of compositing are taught through software like photo shop, after effects mainly. 3D modelling and animation softwares are not part of the syllabus.

The course begins with introductory lectures related to VFX, Animation field, watching and discussing various films. 2nd week onwards, it becomes more practical oriented. Students are introduced to image editing tools with assignments in 2nd and 3rd week. In 4th week, students are introduced to handling of still camera, composition, which will help them to shoot their course-end exercise. 5th to 8th week are dedicated for learning various tools and fundamentals of VFX making like roto-scoping, masking, tracking, chroma keying, cleaning background plates etc.

9th to 12th week of the course are dedicated to workshops and group exercises, which includes developing concept, pre-production, actual chroma shooting for VFX, compositing, post production etc. Students are encouraged to visualise the VFX shots, sequences and plan the shooting.

As focus of the course is creation of visuals, sound designing and sound recording is not part of the course.

For practice, a windows based desktop computer will be allotted to each student. Students are expected to use them to maximum in allotted time frame.

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